



ISAK MORAND-HOLMQVIST

ENGINE & TOOLS PROGRAMMER

CONTACT

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Malmö, Sweden

SKILLS

- Visual Studio - Proficient
- C++ - Proficient
- C# - Intermediate
- Unity - Intermediate
- Perforce - Intermediate
- Scrum - Intermediate
- DirectX 11 - Advanced
- HLSL - Competent
- ImGui - Proficient
- MS Office - Competent

LANGUAGE

- Swedish - Native
- English - Fluent

ABOUT ME

Hello! My name is Isak and I am a very passionate game programmer specialized in game engines and tools.

I've been interested in game development since a young age and started making games at 15. As a game programmer I like to challenge myself and strive to write efficient, easy to read and easy to maintain code.

EDUCATION

Aug 2022 - Ongoing

The Game Assembly, Malmö

Game Programmer

- C++ programming.
- 8 group projects.
- Created a game engine from scratch (DirectX 11, ImGui).

Aug 2019 - June 2022

Ljud & bildskolan, Helsingborg

Game Developer

- C# programming.
- 2 group projects made with Unity.
- Took an entrepreneur course.